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W—423—2018

FACULTY OF SCIENCE

B.Sc. (Second Year) (Third Semester) EXAMINATION

NOVEMBER/DECEMBER, 2018

(CGPA Pattern)

COMPUTER SCIENCE

Paper VII

(Object Oriented Programming Using C++)

(MCQ + Theory)

(Saturday, 15-12-2018)

Time : 2.00 p.m. to 4.00 p.m.

Time—2 Hours

Maximum Marks—40

- N.B. :—*
- (i) Attempt *all* questions.
 - (ii) Assume suitable data if necessary.
 - (iii) Figures to the right indicate full marks.

MCQ

10

1. Select *correct* alternative for following :

- (1) is a data type in C++.
- | | |
|---------------|-------------------|
| (A) String | (B) Store |
| (C) Structure | (D) None of these |
- (2) is a decision control statement.
- | | |
|--------------|-----------|
| (A) for | (B) while |
| (C) do-while | (D) if |
- (3) is a relational operator in C++.
- | | |
|--------|--------|
| (A) == | (B) ++ |
| (C) -- | (D) +- |

P.T.O.

- (4) Class variable is also called as
- (A) Object (B) Overloading
(C) Overriding (D) Constructor
- (5) A is a special member function of a class that is executed whenever an object of its class goes out of scope.
- (A) Constructor (B) Object
(C) Destructor (D) None of these
- (6) is a type of inheritance in C++.
- (A) Single (B) Doubly
(C) Trial (D) Long
- (7) If same operator is used for different operations, then it is called as
- (A) Operator precedence (B) Operator priority
(C) Operator overloading (D) None of these
- (8) is called as decrement operator.
- (A) -- (B) - +
(C) + - (D) !=
- (9) Input statement used in C++ is
- (A) scanf (B) printf
(C) for (D) cin
- (10) is a looping statement in C++.
- (A) for (B) if
(C) if-else (D) switch

Theory

2. Explain inheritance and its types. 10

Or

- (a) What are the different operators used in C++ ? 5
- (b) Write a program in C++ to display factorial of a number. 5

3. Explain operator overloading in detail. 10

Or

(a) Explain nested if-statement with syntax and example. 5

(b) What are the input/output statements used in C++ ? 5

4. Write short notes on the following (any *two*) : 10

(a) Constructor

(b) Rules for overloading operator

(c) Virtual base class

(d) Class and object.