CG-11-2020

WINTER EXAM 2020 Subject Name : RB-133_COMPUTER SCIENCE - Software Engineering – XII (CBCS)_V_24-03-2021

Date: 24/03/2021 Duration : 60 min.

Instruction / सुचना / :-		
* Follow the detail instructions given on OMR Sheet		
* ओ एम आर वरील सर्व सूचनांचे पालन करावे.		
Q.1 The process of a software development has three Generi A]Design Coding &testing B]Definition development & maintance	c views which are C]Coding Testing & development D]Requirement Gathering design Coding	114
Q.2 Water falls is also called as A]Prototyping B]SPIRal model	114 C]Classic life cycle D]Combined paradigms	114
Q.3 Three Key Elements of software enginerring are Method-A]Techniques B]Hardware	and procesds C]People D]Tools	114
Q.4 Legacy software of software is that sdoftware doesn't A]Install B]aprocessed	114 C]Wear out D]Executed	114
Q.5 Software plays dual role i.e. IT is product and its also a A]Process B]Vehical	for delivering a product. C]Hardware D]Person	114
Q.6 In defination phase The experts get knowledge aboutA]Information needed for processding & functions B]Procedural details & implementation	114 C]Estimation & planning D]Coding & testing	114
Q.7 In spiral model consists of tasks required to construct t A]Planning B]Risk analysis	est install and provide user support C]Engineering D]Construction & release	114
Q.8) is anyone who benifit5s in a direct or inderct way a A]Software Engineer v B]Programmer	from which is being developed C]Customer D]Stakeholder	114
Q.9 There are three types of software myths developer at A]Managemnet B]Programmer	nd constructor myths C]Engineer D]Designer	114
Q.10 There are three types of software myths developers	and customers myths	114

describes a process related problem and suggests one or more proven solutions to the problem.

C]Process Frameworlk

D]Process pattern

Q.21

AlProcess model

B1Method

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3/24/2021 https://srtmun-admin.epariksha.net/InstituteAdmin/Reports/AllQuestions.aspx The broad spectrum of tasks and techniques that lead to an understanding of requirements is called ---C]Requirements engineering A]Communication B]Data & information gathering D1Designing Q.23 The important of software design can be stated with a single word -A]User friendly B]Good looking **DlTechnical** Q.24 IN the software engineering context. Design focuses on four major areas of concern data ---- interfaces and components. ClArchitecture **AlDatabese** B]program D]Model Q.25 is the single attribute of a software that permits a program to be manged easil;y. C]Information hiding A]Modularity D]Abstration B]Functional independence Q.26 A design should exihibit an architectural structure that has been created using reciginable ----C]Rules A]Design patterns B]Programms D]Requirement. Q.27 is a planned and systematic plan of all actions necessary to provide adequete confidence that an item or product conforms to establish technical requirements C]Software design A]Software quality assurance B]Software management DlNone of these Q.28 In diimensiuons of the design model represents the level of detail as each element of the analysis model is transformed into a design equivalent and then refined itervatively. A]process dimension C]Extraction dimension B]Abstraction diumension D]None of these Q.29 depicts the relation ship of quality assurance actions to the actions assosicated with communation modelling and early construction activities C]Spiral model A]V model B]Prototyping D]None of these Q.30 althrough can beused as stand alone process model it is more commonly used as a technique that can be implemented with the context of any one of the process models A]V model C]Spiral model B]Prototyping D]None of these Q.31 Organizational paradigms for software engineering teams includes A]A closed paradigm C]An open paradigm structures B]A random paradigm structures D]All of these Q.32

that represents the functional elements of the system and how they transform data as they move through the system.

A]Scenario based models

ClFlow orientsd models

Bldata models

DlNone of these

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Q.33 transform structural elements of these	oftware archietecture into a procedural description	of software components	
A]The architectural design	C]The component level design	To contrare componente.	
B]The interface design	D]The data/class design		
Q.34 114	114	114	_
	typerformance and supportability		
A]Reliability B]Recognizable	C]Recoverability D]None of these		
DINECOGIIIZADIE	Djivone of these		
Q.35 111	114	114	
	response time resource consumption throughput	t and efficiency.	
A]Functionality	C]Usability		
B]Performance	D]Supportability		
Q.36 11/	11/	11/	
One of the test characteristics is that A good		117	
A]Success	C]Finding an error		
B]Test case validity	D]None of these		
	ng we can more quickly isolate problems and per	form smarter retesting	
A]Operability	C]Simplicity		
B]Contrability	D]Decomposability		
Q.38 11/	11/	11/	
One of the technical critera for good design is		117	
A]Modular	C]Colourful		
B]Linear	D]Hierarchical;		
Q.39 11/	11/	11/	
is not a umbrella activity	114	114	
A]Formal techbni8cal reviews	C]Deployment		
B]Measurment	D]Risk management		
Q.40 11/	11/	11/	_
Data design sometimes reffered as	117	117	
A]User view of Data	C]DATA hierarchy		
B]Data Architecting	D]customer view of data		